

TACKLE FOOTBALL COACHES INFORMATION

PAYMENT

Payments can be made online, in-person, or over the phone. Visit www.kidsinc.org or call us at 806-376-5936.

ROSTER MAXIMUM: 25 PLAYERS

If you choose to, you may take additional players on your team. Once 25 players have registered at your school, Kids, Inc. may contact you and discuss the possibility of adding additional players.

TEAM EQUIPMENT CHECKOUT

- Teams must have 15 players paid on their roster before you are able to schedule a team appointment.
- Your school coordinator will contact you to signup for a checkout time.
- Players must be paid before they are fitted for equipment.
- Players that do not make equipment checkout can come by the Kids, Inc. warehouse during bsuiness hours to make a payment and/or pick up quipment.

EQUIPMENT

Please have all team and player equipment returned to the Kids, Inc. WareHouse. 6th grade teams and players will return their equipment at the Food Bowl. This includes their helmet, shoulder pads, and pants. Players may keep their jersey.

6TH GRADE TOOT'N TOTUM FOOD BOWL

At the end of the season, each 6th grade Tackle Football team will play a game at WTAMU Buffalo Stadium in Canyon. Game times and opponents will be determined at a later date and coaches will be notified. Please notify Kids, Inc. of your game results on Monday following weekend games. Standing are kept and will be available on the Kids, Inc. website.

COMMUNICATION GUIDELINES

To help ensure a great experience for players and families, please follow the guidelines below once you receive your first team roster by email:

- Send a message to each player's parent or guardian as soon as you receive your roster. You can utilize group messages,
 GroupMe, or other team communication apps.
- Request a reply to confirm contact info is correct and the child still plans to participate.
- If you don't receive a response, follow up with a phone call.
- If you still can't reach the family, please contact the Kids, Inc. office for assistance.

PRACTICES & UPDATES

- Let parents know when you will begin practices. You do not need a full roster to start practices.
- Check your email daily for updated rosters. As new players are added, you will be sent their information. Please contact these players promptly with practice and team details.

GAME DAY SAFETY

The safety of our players, coaches, officials, and fans is a top priority at Kids, Inc. That's why we have uniformed law enforcement officers present at every game. These sworn officers are there to ensure a safe and enjoyable experience for everyone and are equipped to handle any issues professionally and promptly should they arise. Their presence helps create a positive and secure environment where kids can thrive—and it's all part of what your program fee supports.



TACKLE FOOTBALL RULES

 4^{TH} , 5^{TH} , & 6^{TH} GRADE

PLAYER ELIGIBILITY

- The age limit for each league will be as follows:
 - 4th Grade League: A child must be in the 4th grade.
 - 5th Grade League: A child must be in the 5th grade.
 - 6th Grade League: A child must be in the 6th grade and cannot turn 13 years old on or before November 1.
- At any time during the season, Kids, Incorporated may request proof of eligibility.

WEIGHT RESTRICTIONS

- Players will be weighed with their team at the Kids, Incorporated WareHouse one time only.
- For safety reasons, the restricted position policy applies to players as follows:

4th Grade: 115 lbs & up
 5th Grade: 125 lbs & up
 6th Grade: 135 lbs & up

- Restricted players:
 - a. Will wear a jersey with a 90 series number.
 - b. Must play as either an interior lineman on the offensive line or an interior lineman on the defensive line.
 - c. Cannot play quarterback, running back, or receiver on offense or as a defensive end, linebacker, or any secondary position on defense.
 - d. Will be allowed to participate on the punt team, punt return team, kickoff team, and kick return team. They may be kicker or punter.
 - e. Restricted players may not advance the ball, except in the case of a fumble or an interception.
 - f. 4th grade restricted players will not be allowed to play the noseguard position.

EQUIPMENT

- Kids, Incorporated will furnish the following equipment for players:
 - a. Helmet
 - b. Shoulder pads
 - c. Pants
 - d. Mouthpiece
 - e. Game Jersey
- Kids, Incorporated will furnish the following equipment for teams:
 - a. Kicking tee
 - b. Practice/game balls
 - i. 4th & 5th Grade: Junior Size & Intermediate Size
 - ii. 6th Grade: Youth Size
- Please return all equipment immediately following the season.
- The mouthpiece and chinstrap must be worn during play. Violation may result in a delay of game penalty. (Replacement pieces are available at the Kids, Incorporated WareHouse).

Colored visors will not be allowed.

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EQUIPMENT CONT.

- If any of your equipment is not fitting properly or needs repair, please come by the Kids, Incorporated WareHouse for adjustments.
- Only tennis shoes or rubber cleats are allowed. Metal spikes are not permitted.
- Players must wear their assigned Kids, Incorporated game jersey.
- Players are not allowed to switch jerseys. Violation may result in suspension.
- Hard or plaster casts are not permitted.

GAME RULES

- Each player will play a minimum of eight plays per half (16 plays per game).
 - a. Kickoffs, kickoff returns, punts, and punt returns will not count as a play.
- A team leading by 16 or more points may not blitz on defense.
- Each team will be allowed 30-seconds in the huddle.
- During timeouts, two coaches from each team are allowed on the field.
- Each game will consist of four 15-minute quarters with a running clock.
- Time limit for all games is 75-minutes.
- Halftime will be 5-minutes.
- Each team will be allowed two 1-minute timeouts per half.
 - a. Timeouts not used in the 1st half may not be carried over to the 2nd half.
- Game time is forfeit time.
- A team must begin and end a game with a minimum of 11 players present.
- All games played through the 3rd quarter will be considered official games if stopped by officials for any reason.
- If the game is tied at the end of regulation, the game will remain a tie.

SCORING

- Touchdowns will be worth six points.
- There will be no extra point kicks or field goals.
- Extra points will be spotted at the 3-yard line.
- One point will be awarded for a successful run play on an extra point attempt.
- Two points will be awarded for a successful pass play on an extra point attempt.
- An extra point attempt that results in a turnover and is returned by the defense for a score is worth two points.

FORMATIONS AND POSITIONS

- 4th grade teams must line up in standard 4-3 defense.
 - a. 4 down linemen: line up head-up over the guard, tackle, or tight-end.
 - b. 3 linebackers: 3-yards off the line of scrimmage.
 - i. Do not move inside 3 yards until the ball is snapped.
 - c. 4 defensive backs
 - i. 2 corners: 3-yards off the line of scrimmage.
 - 1.Do not move inside 3-yards until the ball is snapped.
 - ii. 2 safeties: must be at least 3-yards behind the linebackers.
 - 1. Do not move inside the linebackers until the ball is snapped.

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FORMATIONS AND POSITIONS CONT.

- Offensive and defensive interior linemen must be in 3 point or 4 point stance at the snap of the ball. This does not include wide receivers.
- 5th and 6th grade teams may line up in any defensive formation they choose (up to 7 linemen on the line of scrimmage).
 - a. If you have defensive ends, they may stand up and be no more than 2-yards off of the tight end's outside shoulder (5th and 6th grade only).
 - b. The nose guard position can be a restricted player on the defensive line and may play the center position on the offensive line (5th and 6th grade only).
- Linebackers and defensive backs must be 3-yards off the line of scrimmage at the snap of the ball.
- Teams may line up in any defensive position they choose when the offense is inside your 5-yard line trying to score. This would be your Goal Line Defense.
- The offense must have seven players on the line of scrimmage before the ball is snapped.
- If you have an unbalanced line on one side or the other (guard, tackle, or tight end), the inside tackle is not eligible for a pass.
- On the other side of the line (guard, tackle), the tackle is eligible for a pass and does not have to be covered by a tight end or wide out.
 - a. Coaches must notify the official of the number of eligible tackles one play before lining up in this formation.
- The offensive linemen may extend their arms within the shoulder pad area, but cannot hold.
- Offensive guards/tackles can pull.
- Crack back blocks and blocks downfield must be above the waist and not in the back or below the waist.
- No blocking below the waist in the interior offensive line.
 - a. No crab blocking.
 - b. All offensive linemen must engage the defensive linemen above the waist.

PUNTING

- If punting, please notify the referee before the play.
- Teams will not be allowed to rush the punter, fake punt, or block below the waist.
- The center may snap or hand the ball to the punter.
- Fumbles will not be called when punting the ball.
- Players may return punts.
- Once the ball has been punted, players may pursue the punt returner.
- The ball will be put in play:
 - a. Where the punt returner is tackled or goes out of bounds.
 - b. Where an untouched ball comes to rest, goes out of bounds, or the play is whistled dead.
 - c. At the 20-yard line if the ball crossed the goal line untouched. Once the ball is touched, it is a live ball. (Fumbles are allowed on the punt return.)

• The fair catch rule is in effect on all punts.

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KICKING

- The kickoff will initiate from the kicking team's own 45-yard line.
- If the kickoff goes out of bounds untouched, the ball will be spotted at the receiving team's 45-yard line.
- The ball must travel a minimum of 10-yards on an on-side kick attempt.
- If the ball does not travel 10-yards, the receiving team will take possession of the ball where it goes out of bounds, where the kicking team touches it, or where they play is whistled down.
- If the receiving team touches the ball, the ball is live and may be recovered by the receiving or the kicking team.
- If the receiving team touches the ball before it travels 10-yards, and recovers the ball, the ball belongs to the receiving team.
- If the kickoff goes into the end zone untouched or goes through the end zone, this will be a touchback and the ball will be placed at the 25-yard line.
- The fair catch rule is in effect on all kickoffs.
- No blocking below the waist.

PENALTIES

- All penalties (excluding spot fouls) will be assessed from the original line of scrimmage.
- 5-yard offensive penalties include:
 - a. Illegal motion/false start
 - b. Delay of game
 - c. Illegal formation
 - d. Pass beyond line of scrimmage
 - e. More than 11 players on the field
 - f. Tripping
- 10-yard offensive penalties include:
 - a. Holding
 - b. Clipping (blocking in the back)
 - c. Pass interference
 - d. Intentional grounding
- 15-yard offensive penalties include:
 - a. Face mask from original line of scrimmage
 - b. Blocking below the waist
 - c. Spearing (helmet-to-helmet)
 - d. Targeting
- 5-yard defensive penalties include:
 - a. Offside
 - b. More than 11 players on the field
 - c. Tripping
- 10-yard defensive penalties include:
 - a. Holding
 - b. Pass interference
 - i. Spot foul is an automatic 1st down, if less than 15-yards from previous spot
 - ii. If a foul occurs more than 15-yards from the previous spot, then it is a 15-yard penalty from the previous spot, plus an automatic 1st down.

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PENALTIES CONT.

- 15-yard defensive penalties (from the spot of the foul) include:
 - a. Late hit
 - b. Spearing (helmet-to-helmet)
 - c. Unnecessary roughness
 - d. Face mask
 - e. Horse collar
 - f. Targeting
- Flagrant or intentional helmet-to-helmet contact (targeting or spearing) by an offensive or defensive player:
 - a. 1st offense: A warning for the player involved and the official will notify the coach about the player involved.
 - b. 2nd offense by the same player: The player involved will be ejected for the remainder of the game and suspended for the next scheduled game.
- For spearing or targeting penalties, the coach will be warned by the officials that one of their players has been warned about such an infraction.
- Unsportsmanlike conduct penalties (coaches, players, & fans):
 - a. 1st offense: 15-yard penalty and automatic 1st down.
 - b. 2nd offense: 15-yard penalty, automatic 1st down, and the coach, player, or fan will be asked to leave the playing area.
 - i. Individuals ejected from the game will be contacted by the Kids, Incorporated office.

SIDELINE CONTROL

- All players and coaches must remain between the 25-yard lines during the game.
- Spectators must remain at least 10-yards behind the sidelines.
- If anyone is yelling or verbally abusing the officials, coaches, players, or spectators they will be asked to leave by the officials and law enforcement officers.
- No one may be in the end zone.

REFEREES

- A two-man or three-man crew will be used for every game.
- Officiating staff shall be held to the same professional standards as coaches, players, and spectators.

COACHES

- The head coach is responsible for:
 - a. The physical and mental well-being of all children while entrusted to their care.
 - b. Maintaining an adequate level of discipline on his or her team.
 - c. The conduct and control of their team's fans, chain crews, and spectators.
 - d. Ensuring minimum playing time is met for all players.
- All assistant coaches must be listed on the roster and have a background check on file. If no background check is on file, the coach will be removed from the sideline.
- Should head coaches or their assistant coaches violate any Kids, Incorporated playing rules or directives, they may be subject to disciplinary actions.

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COACHES CONT.

- Do not grab a child by the facemask or slap a child on the helmet.
- If you choose to, one offensive coach will be allowed in the huddle. Once the huddle breaks, coaches must be 10-yards back from the player furthest into the backfield. No coaching or running with the play once the play begins.

CODE OF CONDUCT

- The Code of Conduct applies to parents, coaches/volunteers, spectators, parents, contracted employees, officials, and professional staff.
- Profane, obscene, abusive, degrading/threatening language, gestures and/or taunting in the presence of anyone attending a Kids, Incorporated event is prohibited.
- Do not handle a child/participant in an aggressive or abusive manner.
- · Any act of violence is prohibited.
- Accept the decision of the game officials as being fair and called to the best of their ability.
- Do not knowingly permit an ineligible player to play in any game.
- Please use good sportsmanship.
- The use of drugs, alcohol, vaping, or tobacco in any form is not permitted while attending any Kids, Incorporated event.
- No firearms or weapons will be permitted at any Kids, Incorporated event.

AT ANY TIME, AT THE SOLE DISCRETION OF KIDS, INCORPORATED, VIOLATION OF THE CODE OF CONDUCT IS SUBJECT TO SUSPENSION OR EXPULSION FROM OUR PROGRAM.

CONCUSSION PROTOCOL

In the event that an injury occurs during a Kids, Incorporated sponsored activity, and where a possible head injury is involved, the Kids, Incorporated office should be notified immediately. Generally, our paid officials will contact our Director of Programs, Jerry Branch, should an event of this nature occur.

Kids, Incorporated will require a "Permission To Return" document from a licensed, medically-trained professional, before allowing the player to participate in future scheduled activities.

If you have any questions about this policy, please contact Jerry Branch at 806-376-5936.

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TACKLE FOOTBALL FIELD INFORMATION

I have been asked by the AISD Athletic Director to remind coaches that you are not allowed to practice on the turf field at each middle school location.

Kids, Incorporated was given permission to play our games on these game fields, but we cannot practice at these locations. The middle school teams play their games on these fields and they want to keep them in the best possible playing condition.

You may practice at an alternate field at the middle school or find another location to practice.

While attending Kids, Inc. games being played on turf fields, please protect the turf surface. Some rules AISD has asked us to follow include:

- a. Water only on the turf.
- b. No food of any kind on the turf, including gum, etc. No sunflower seeds.
- c. No lawn chairs of any kind on the turf.
- d. No wheeled vehicles or devices of any kind on the turf, including . bicycles, skate boards, scooters, carts, wagons, motorcycles, go-carts, etc. Please use the grass area for these.
 - e. No organized games, meets, or events without written approval by AISD.

Please ensure your team and fans abide by these guidelines. Report any misuse of the facilities by calling 806-678-0186 or 806-326-1500. You may also call the Kids, Inc. WareHouse at 806-376-5936 to report an incident.

Thank you for you attention to this matter.

Jerry Branch Director of Programs



TACKLE FOOTBALL COACHES JERSEY NUMBER FORM

COACHES MUST HAVE THIS FORM FILLED OUT PRIOR TO EQUIPMENT CHECKOUT.

SCHOOL:	
HEAD COACH:	HEAD COACH SHIRT SIZE (ALL SIZES FREE):
ASST. COACH:	ASST. COACH SHIRT SIZE (S-XL: \$5.41, XXL & UP: \$7.58)

Jersey #	Player Name
1	
3	
8	
10	
12	
22	
24	
40	
44	
48	
50	
52	
55	
60	
65	
70	
75	
80	
84	
88	
95	
99	

Alternate Numbers	All jersey numbers to the left must be assigned before these numbers may be used.
30	
35	
36	
51	
53	
57	
81	
82	
83	

Alternate Restricted Numbers	Only use these numbers after #95 and #99 have been assigned to a player.
90	
91	
92	
93	
94	
96	
97	
98	

*Restricted

*Restricted



CRIMINAL HISTORY AUTHORIZATION FORM

Thank you for your interest in working for and/or volunteering with Kids, Incorporated of Amarillo, Texas. We offer year-round sporting opportunities for children in the Amarillo/Canyon region. One of our primary goals is to continually ensure the safety of children.

Kids, Incorporated conducts criminal background checks on all employees, head/assistant coaches, sports officials, board members, and any other person acting in an official capacity with the organization who will be directly involved with children. All persons desiring to serve as a head/assistant coach, board member, game official, and/or professional staff member, shall complete a Criminal History Record Information Release Form. This form authorizes Kids, Incorporated to conduct a personal criminal background search on the applicant. Information obtained from these searches shall be available to Kids, Incorporated professional staff and board members only and shall remain confidential at all times.

Kids, Incorporated shall pay the cost of each criminal history search. Anyone having questions about their eligibility or wishing to discuss extenuating circumstances should make an appointment to visit with the Executive Director/CEO in advance.

Criteria for Disqualification of Service

A person shall be disqualified and prohibited from serving as a volunteer, game official, and/or member of the professional staff with Kids, Incorporated if any ofthe following conditions apply:

- 1. Fails to consent to a personal criminal background search
- 2. Is currently serving probation for any offense
- 3. Has been incarcerated for a felony offense
- 4. Has a felony conviction of any kind in the past seven years
- 5. Has been convicted of any offense involving a minor
- 6. Has been convicted of Sexual Assault, Child Abuse, or Child Neglect on any level
- 7. Has been adjudged liable for civil penalties or damages involving sexual or physical abuse of children
- 8. Has been convicted of Terroristic Threat
- 9. Has been twice convicted for misdemeanor offenses of any kind in the past five years
- 10. Has been twice convicted during the past seven years of any combination of the following:

 Driving While Intoxicated (DWI)

 Driving Under the Influence (DUI)
 - Misdemeanor violations of the Controlled Substance Act
- 11. Has been subject to any court order involving any sexual abuse or physical abuse of a minor, including, but not limited to domestic order for protection.

The President & CEO shall have the final decision on all personnel matters. Kids, Incorporated does not discriminate against any person, or persons, based on age, race, gender, religion, nationality, or ethnicity.



CRIMINAL HISTORY AUTHORIZATION FORM

participates in o	ed has the responsibil one of our sports progr llowing authorization	ams. Therefore, as a	part of your ap	plication pro	cess, we a			
Date of Birth		Drivers License #	Orivers License #			State Issued		
Position of Serv	ice							
☐ Volu	☐ Volunteer ☐ Professional Staff ☐ Contract Labor ☐ Board Memb					Member		
If volunteering a	s a coach, check one:							
☐ Head	d Coach As	sistant Coach (Name	Head Coach) _					
School(s) at whi	ch you will be volunte	ering						
Sport	Gr	rade	□Boys	☐ Girls				
Last Name	I	First Name	Middle Name					
Please list other	names you have used	l or by which you hav	e been known					
Street Address _		City		State	Zip			
Home Phone		Work Phone	hone Cell Phone					
Email Address _								
Gender	□ Male □ Fo	emale	Shirt Size					
Race/Ethnicity	☐ American Indian	☐ Asian	□Black	☐ Hispa	anic	☐ White		
	Other					_		
Texas Department of criminal history recomy DPS criminal his the report. Thereaft I am porviding about	ny law enforcement agency of Public Safety (DPS), and tord. I understand that Kids, tory record; however, I furtler, I have the right to challe at age, sex, and race/ethnicial history record information	he Texas Department of Co Incorporated is prohibited ner understand that, upon nge the accuracy of my DF ty will not be used to dete	orrections, to relea d by Federal Regul my request, Kids, S criminal history	ase to Kids, Incor ations from prov Incorporated m record. I unders	porated, my viding me wit ay quote to nate to nate to nate to nate to mand that the	complete h a copy of ne data from information		
Signature			· · · · · · · · · · · · · · · · · · ·	Date				