

**PAYMENT**

Payments can be made online, in-person, or over the phone. Visit [www.kidsinc.org](http://www.kidsinc.org) or call us at 806-376-5936.

**ROSTER MAXIMUM: 14 PLAYERS**

If you choose to, you may take additional players on your team. Once 14 players have registered at your school, Kids, Inc. may contact you and discuss the possibility of adding additional players.

**EQUIPMENT**

Please have all team equipment returned to the Kids, Inc. WareHouse by this date.

**COMMUNICATION GUIDELINES**

To help ensure a great experience for players and families, please follow the guidelines below once you receive your first team roster by email:

- Send a message to each player's parent or guardian as soon as you receive your roster. You can utilize group messages, GroupMe, or other team communication apps.
- Request a reply to confirm contact info is correct and the child still plans to participate.
- If you don't receive a response, follow up with a phone call.
- If you still can't reach the family, please contact the Kids, Inc. office for assistance.

**PRACTICES & UPDATES**

- Let parents know when you will begin practices. You do not need a full roster to start practices.
- Check your email daily for updated rosters. As new players are added, you will be sent their information. Please contact these players promptly with practice and team details.

**T-SHIRT PICKUP**

- Coaches will only receive shirts for players who have paid.
- Notify parents when you plan to pick up shirts.
- If a player's payment is made after the coach picks up shirts, the parent is responsible for contacting Kids, Inc. to arrange pickup.

**GAME DAY SAFETY**

The safety of our players, coaches, officials, and fans is a top priority at Kids, Inc. That's why we have uniformed law enforcement officers present at every game. These sworn officers are there to ensure a safe and enjoyable experience for everyone and are equipped to handle any issues professionally and promptly should they arise. Their presence helps create a positive and secure environment where kids can thrive—and it's all part of what your program fee supports.

**TEAM MEDALS WILL BE AVAILABLE FOR COACHES TO PICK UP AT THE KIDS, INC. WAREHOUSE  
THE WEEK PRIOR TO THE FINAL GAMES.**

## PLAYER ELIGIBILITY

- Players must be in Kindergarten - 6<sup>th</sup> grade for the current school year.
- At any time during the season, Kids, Incorporated may request proof of eligibility.

## EQUIPMENT

- Kids, Incorporated will furnish the following equipment for teams:
  - a. Flags and flag belts
  - b. Practice/game balls
    - i. K - 3<sup>rd</sup> Grade: Pee Wee Size
    - ii. 4<sup>th</sup> - 5<sup>th</sup> Grade: Junior Size
    - iii. 6<sup>th</sup> Grade: Intermediate Size
- Please return all equipment immediately following the season.
- Players must wear their assigned Kids, Incorporated t-shirt tucked in.
- Players on the field must wear the Kids, Incorporated issued flag belt with two regulation flags.
  - a. The flags must hang down from both sides of the waist.
  - b. The flags may not be tied, pinned, or sewn on the belt.
- Only tennis shoes or rubber cleats are allowed. Metal spikes are not permitted.
- Hats of any kind are not permitted during the games.
- Hard or plaster casts are not permitted.

## GAME RULES

- A team must have a minimum of seven players to begin a game and no less than six players after the start of the game.
- Each player will play a minimum of six plays per half (12 players per game).
- Each team must allow a minimum of four different players to carry the ball during the game.
- Each game will consist of four 10-minute quarters with a running clock. If both coaches agree, the game may consist of two 20-minute halves with a running clock.
- Halftime will be 5-minutes.
- Each team will be allowed two 1-minute timeouts per half.
- Timeouts not used in the 1<sup>st</sup> half may not be carried over to the 2<sup>nd</sup> half.
- The officials may stop the clock at their discretion (injury, etc.).
- A 2-minute warning will be given before halftime and before the end of the game. The clock will not be stopped at this time.
- Game time is forfeit time.
- Teams will not share the same sideline.

## SCORING

- Touchdowns will be worth six points.
- The ball is put in play at the 13-yard line for an extra point attempt.
- There will be no extra point kicks or field goals.
- One point will be awarded for a successful run play on an extra point attempt.

## SCORING CONT.

- Two points will be awarded for a successful pass play on an extra point attempt.
- A safety will be worth two points.
- On an extra point attempt, an intercepted pass or fumble that is caught before hitting the ground may be returned by the defense for two points.

## GAME PLAY

- The playing field is 40-yards wide by 80-yards long.
- There will be a 30-second play clock that begins once the official whistles the ball into play.
- A 1<sup>st</sup> down will be the next line to gain or 20-yards.
- A tackle is made by removing one flag from the belt of any player.
  - a. The defender may not leave their feet to make a tackle.
  - b. If a ball carriers flag or flags fall off while running, the defense has to touch the ball carrier before they are considered down.
- Charging by any player is not allowed.
  - a. Charging is defined as running into another player to avoid being tackled, to make a tackle, or in an effort to block a defender from the ball carrier.
- There are no kickoffs.
  - a. Instead, the ball will be placed at the 30-yard line of the receiving team.
  - b. The clock will start upon the placement of the ball.
  - c. Following a safety, the ball will be spotted at the 50-yard line.
- There are no punts.
  - a. When 4<sup>th</sup> down is announced, the team in possession will have the option to either play the down or turn the ball over.
    - i. If the ball is turned over to the opposing team, they will begin possession from their own 30-yard line.
    - ii. If the 4<sup>th</sup> down is played and a 1<sup>st</sup> down is not reached, the opposing team will receive the ball where the play ended, unless the offense is within the 30-yard line. In this case, the opposing team will take possession of the ball at their 30-yard line.
- The ball is dead when:
  - a. The ball carrier's flag is pulled.
  - b. The ball is fumbled and/or hits the ground.
  - c. The ball carrier's knee hits the ground.
  - d. An offensive player's flag is pulled.
  - e. The ball carrier steps out of bounds.
  - f. A touchdown is scored
- Offensive alignment must include a minimum of three players on the line of scrimmage.
- Defensive alignment must include a minimum of three players on the line of scrimmage.
  - a. The defensive linemen must be at least 1-yard off the line of scrimmage at the snap.
  - b. Linebackers, cornerbacks, and safeties must be 3-yards off the line of scrimmage at the snap.
- The defense cannot intentionally attempt to cause the offense to false start.
  - a. This will be a judgement call by the referee.
- There may only be one offensive player in motion at a time.

## GAME PLAY CONT.

- Shield/screen blocking is the only blocking allowed. Blocking below the waist is not permitted.
  - a. Shield/screen blocking is defined as a blocker impeding the defender's line of play.
  - b. Once the defender passes the blocker, the blocker must let the defender go and stop moving after him.
  - c. The blocker may not use their hands, hips, elbows, legs, knees, or extended arms to block.
  - d. Once the ball carrier has passed the line of scrimmage, you may not block downfield.
- A player must have one foot in bounds when making a catch.
- An incomplete pass behind the line of scrimmage constitutes a fumble and the play is dead at the spot of incompleteness.
- Interceptions may advance if the player has two flags legally attached to their belt.
  - a. If not, the interception will stand and the ball will be declared dead at the point of the interception.
- The ball must be snapped to the quarterback to begin play.
- You may have one lateral pass behind the line of scrimmage.
- A direct hand-off, toss, or pitch behind the line of scrimmage is legal.
  - a. The player who takes the hand-off, toss, or pitch can throw the ball as long as they do not pass the line of scrimmage.
- Spinning is allowed, but players cannot leave their feet in an attempt to avoid a defensive player.
- Only two players are allowed to rush the quarterback across the line of scrimmage.
  - a. These two players must begin their rush from outside the shoulder of the offensive tackle position and at least 1-yard off the line of scrimmage.
  - b. The offensive linemen (Tackle – Center – Tackle) must lineup with fingertips touching (Defined as "the fingertip space"). This defines the outside space for the two defensive rushers. The rushers must rush outside of the tackles. If the tackles lineup outside "the fingertip space", the rushers will be allowed to rush to the inside.
- Players not rushing the quarterback may defend the line of scrimmage.
- Once the ball is handed off, all defenders may rush the ball carrier.
- If the quarterback decides to run or pass and is outside the tackles, the entire defense may rush.
- If the quarterback moves towards the line of scrimmage, all defenders may rush.
- If the quarterback goes back to pass while inside the tackles, only the two designated rushers may rush.
- Quarterback Sneaks from under center are not allowed.

## PENALTIES

- All penalties (excluding spot fouls) will be assessed from the original line of scrimmage.
- 5-yard offensive penalties include:
  - a. False start (illegal procedure)
  - b. Illegal blocking
  - c. Downfield blocking
  - d. Charging
  - e. Flag guarding (spot foul)
    - i. If a shirt is hanging over the flag belt, a flag-guarding penalty will be called.
  - f. Illegal forward pass
  - g. Pass interference

## **PENALTIES CONT.**

- h. Leaving feet to avoid a tackle
- i. Delay of game
- 5-yard defensive penalties include:
  - a. Offsides
  - b. Illegal rush
  - c. Charging
  - d. Leaving feet to dive for a flag
- Unsportsmanlike conduct penalties (coaches, players, & fans):
  - a. 1<sup>st</sup> offense: 15-yard penalty & automatic 1<sup>st</sup> down.
  - b. 2<sup>nd</sup> offense: 15-yard penalty, automatic 1<sup>st</sup> down, and the coach, player, or fan will be asked to leave the playing area.
  - i. Individuals ejected from the game will be contacted by the Kids, Incorporated office.

## **COACHES**

- The head coach is responsible for:
  - a. The physical and mental well-being of all children while entrusted to their care.
  - b. Maintaining an adequate level of discipline on his or her team.
  - c. The conduct and control of their team's fans, chain crews, and spectators.
  - d. Ensuring minimum playing time is met for all players.
- All assistant coaches must be listed on the roster and have a background check on file. If no background check is on file, the coach will be removed from the sideline.
- Should head coaches or their assistant coaches violate any Kids, Incorporated playing rules or directives, they may be subject to disciplinary actions.
- If you choose to, one offensive coach will be allowed in the huddle. Once the huddle breaks, coaches must be 10-yards back from the player furthest into the backfield. No coaching or running with the play once the play begins.
- If you choose to, one defensive coach may line the defense up. Once the huddle breaks, coaches must step towards one sideline or the other. Make sure you are not in the way of the players or officials.

## **CODE OF CONDUCT**

- The Code of Conduct applies to parents, coaches/volunteers, spectators, parents, contracted employees, officials, and professional staff.
- Profane, obscene, abusive, degrading/threatening language, gestures and/or taunting in the presence of anyone attending a Kids, Incorporated event is prohibited.
- Do not handle a child/participant in an aggressive or abusive manner.
- Any act of violence is prohibited.
- Accept the decision of the game officials as being fair and called to the best of their ability.
- Do not knowingly permit an ineligible player to play in any game.
- Please use good sportsmanship.
- The use of drugs, alcohol, vaping, or tobacco in any form is not permitted while attending any Kids, Incorporated event.
- No firearms or weapons will be permitted at any Kids, Incorporated event.

**AT ANY TIME, AT THE SOLE DISCRETION OF KIDS, INCORPORATED, VIOLATION OF THE CODE OF CONDUCT IS SUBJECT TO SUSPENSION OR EXPULSION FROM OUR PROGRAM.**

## **CONCUSSION PROTOCOL**

In the event that an injury occurs during a Kids, Incorporated sponsored activity, and where a possible head injury is involved, the Kids, Incorporated office should be notified immediately. Generally, our paid officials will contact our Director of Programs, Jerry Branch, should an event of this nature occur.

Kids, Incorporated will require a "Permission To Return" document from a licensed, medically-trained professional, before allowing the player to participate in future scheduled activities.

If you have any questions about this policy, please contact Jerry Branch at 806-376-5936.

### AMARILLO ISD MIDDLE SCHOOL FIELDS

All Flag Football games will be played on the AISD Middle School turf football fields. We are grateful to Amarillo ISD for allowing us to use their fields.

Please adhere to the following rules to help us take care of these facilities:

- Water only on the turf.
- No food of any kind on the turf, including gum, sunflower seeds, etc.
- No lawn chairs of any kind on the turf.
- No wheeled vehicles or devices of any kind on the turf, including bicycles, skate boards, scooters, carts, wagons, motorcycles, go-carts, etc.

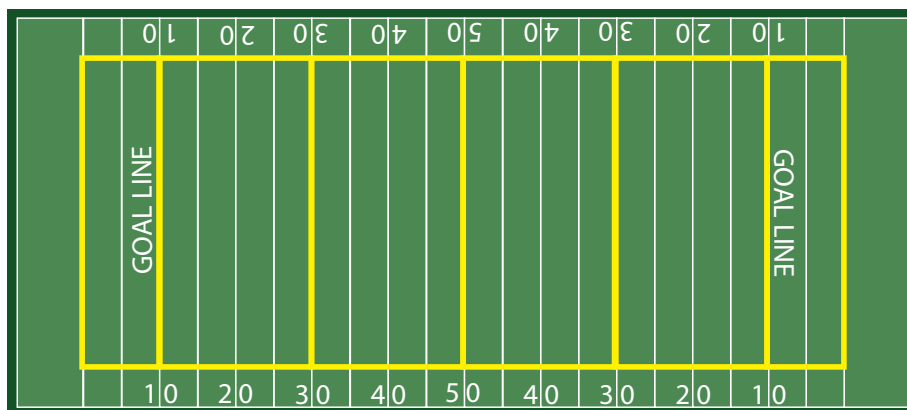
### FIELD DIMENSIONS AND YARD LINES

Listed below are the dimensions we will use for the season:

- The field will be 40-yards wide by 80-yards long.
- The ball will be spotted at the 30-yard line to begin play.
- The 1<sup>st</sup> down will be the next line to gain or 20-yards.
- The goal line will be the 10-yard line.
- Out of bounds will be outside the cones, not the regular sideline.

For the extra point:

- The ball will be placed on the 13-yard line.
- Scoring rules:
  - 1 point for rushing.
  - 2 points for passing.



### CITY OF AMARILLO FIELDS AND PARKS

If for any reason, Flag Football games have to be moved to the City of Amarillo fields or parks, the following field dimensions and rules will apply:

- The field will be 40-yards wide by 80-yards long.
- The ball will be spotted at the 20-yard line to begin play.
- The 1<sup>st</sup> down will be the next line to gain or 20-yards.
- The goal line will be the official goal line.
- Out of bounds will be the regular sideline.

For the extra point:

- The ball will be placed on the 3-yard line.
- Scoring rules:
  - 1 point for rushing.
  - 2 points for passing.

I have been asked by the AISD Athletic Director to remind coaches that you are not allowed to practice on the turf field at each middle school location.

Kids, Incorporated was given permission to play our games on these game fields, but we cannot practice at these locations. The middle school teams play their games on these fields and they want to keep them in the best possible playing condition.

You may practice at an alternate field at the middle school or find another location to practice.

While attending Kids, Inc. games being played on turf fields, please protect the turf surface. Some rules AISD has asked us to follow include:

- a. Water only on the turf.
- b. No food of any kind on the turf, including gum, sunflower seeds, etc.
- c. No lawn chairs of any kind on the turf.
- d. No wheeled vehicles or devices of any kind on the turf, including .  
bicycles, skate boards, scooters, carts, wagons, motorcycles, go-carts,  
etc. Please use the grass area for these.
- e. No organized games, meets, or events without written approval by AISD.

Please ensure your team and fans abide by these guidelines. Report any misuse of the facilities by calling 806-678-0186 or 806-326-1500. You may also call the Kids, Inc. WareHouse at 806-376-5936 to report an incident.

Thank you for you attention to this matter.

Jerry Branch  
Director of Programs



Thank you for your interest in working for and/or volunteering with Kids, Incorporated of Amarillo, Texas. We offer year-round sporting opportunities for children in the Amarillo/Canyon region. One of our primary goals is to continually ensure the safety of children.

Kids, Incorporated conducts criminal background checks on all employees, head/assistant coaches, sports officials, board members, and any other person acting in an official capacity with the organization who will be directly involved with children. All persons desiring to serve as a head/assistant coach, board member, game official, and/or professional staff member, shall complete a Criminal History Record Information Release Form. This form authorizes Kids, Incorporated to conduct a personal criminal background search on the applicant. Information obtained from these searches shall be available to Kids, Incorporated professional staff and board members only and shall remain confidential at all times.

Kids, Incorporated shall pay the cost of each criminal history search. Anyone having questions about their eligibility or wishing to discuss extenuating circumstances should make an appointment to visit with the Executive Director/CEO in advance.

### **Criteria for Disqualification of Service**

A person shall be disqualified and prohibited from serving as a volunteer, game official, and/or member of the professional staff with Kids, Incorporated if any of the following conditions apply:

1. Fails to consent to a personal criminal background search
2. Is currently serving probation for any offense
3. Has been incarcerated for a felony offense
4. Has a felony conviction of any kind in the past seven years
5. Has been convicted of any offense involving a minor
6. Has been convicted of Sexual Assault, Child Abuse, or Child Neglect on any level
7. Has been adjudged liable for civil penalties or damages involving sexual or physical abuse of children
8. Has been convicted of Terroristic Threat
9. Has been twice convicted for misdemeanor offenses of any kind in the past five years
10. Has been twice convicted during the past seven years of any combination of the following:
  - Driving While Intoxicated (DWI)
  - Driving Under the Influence (DUI)
  - Misdemeanor violations of the Controlled Substance Act
11. Has been subject to any court order involving any sexual abuse or physical abuse of a minor, including, but not limited to domestic order for protection.

**The President & CEO shall have the final decision on all personnel matters. Kids, Incorporated does not discriminate against any person, or persons, based on age, race, gender, religion, nationality, or ethnicity.**



# CRIMINAL HISTORY AUTHORIZATION FORM

Kids, Incorporated has the responsibility to take precautions to ensure the safety of every child who participates in one of our sports programs. Therefore, as a part of your application process, we ask you to complete the following authorization form and return it to the Kids, Incorporated office.

Date of Birth \_\_\_\_/\_\_\_\_/\_\_\_\_ Drivers License # \_\_\_\_\_ State Issued \_\_\_\_\_

Position of Service

☐ Volunteer ☐ Professional Staff ☐ Contract Labor ☐ Board Member

If volunteering as a coach, check one:

☐ Head Coach ☐ Assistant Coach (Name Head Coach) \_\_\_\_\_

School(s) at which you will be volunteering \_\_\_\_\_

Sport \_\_\_\_\_ Grade \_\_\_\_\_ ☐ Boys ☐ Girls

Last Name \_\_\_\_\_ First Name \_\_\_\_\_ Middle Name \_\_\_\_\_

Please list other names you have used or by which you have been known \_\_\_\_\_

Street Address \_\_\_\_\_ City \_\_\_\_\_ State \_\_\_\_\_ Zip \_\_\_\_\_

Home Phone \_\_\_\_\_ Work Phone \_\_\_\_\_ Cell Phone \_\_\_\_\_

Email Address \_\_\_\_\_

Gender ☐ Male ☐ Female Shirt Size \_\_\_\_\_

Race/Ethnicity ☐ American Indian ☐ Asian ☐ Black ☐ Hispanic ☐ White

☐ Other \_\_\_\_\_

I hereby authorize any law enforcement agency and/or criminal background service provider, including a police department, the Texas Department of Public Safety (DPS), and the Texas Department of Corrections, to release to Kids, Incorporated, my complete criminal history record. I understand that Kids, Incorporated is prohibited by Federal Regulations from providing me with a copy of my DPS criminal history record; however, I further understand that, upon my request, Kids, Incorporated may quote to me data from the report. Thereafter, I have the right to challenge the accuracy of my DPS criminal history record. I understand that the information I am providing about age, sex, and race/ethnicity will not be used to determine volunteer eligibility, but will be used for the purpose of obtaining criminal history record information.

Signature \_\_\_\_\_ Date \_\_\_\_\_

Mail To: Kids, Incorporated 2201 E 27th Amarillo, TX 79103 Fax To: (806)373-6406

[www.kidsinc.org](http://www.kidsinc.org)